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This is the 5th edition of Murach's classic Java book that's trained thousands of developers in the last 15 years. Now fully updated to Java 9, this book helps any programmer learn Java faster and better than ever before: [[It's the one Java book that presents object-oriented features like inheritance, interfaces, and polymorphism in a way that's both understandable and useful in the real world. [[It offers new coverage of JavaFX, the date/time API, lambdas, and working with SQLite databases. [[It uses a self-paced approach that works whether you're a beginner or have years of programming experience. [[It's full of practical coding examples that enhance training and that provide starting code for new applications. [[It lets you practice what you've just learned at the end of every chapter, to solidify your skills. [[And it's all done in the distinctive Murach style that has been training professional programmers for more than 43 years.

C++ was first released in 1985, and it was a hard language to learn. That's because it required

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programmers to master low-level techniques to work with memory. Over the years, C++ has evolved to provide many higher-level techniques that make it much easier to write effective C++ code. But most C++ books haven't evolved with the language. Now, Murach's top authors have tackled the subject, rethinking the whole approach. So this book takes advantage of the modern techniques to make it easier to learn C++ than ever before. It's organized in a logical way that gets you off to a fast start with a practical subset of today's C++, and then builds out your coding and OOP skills to the professional level. With that foundation in place, it also covers older techniques so you'll be able to maintain the vast amount of legacy code that's out there, as well as work with embedded systems that don't support the newer techniques. To make all that manageable, this book uses Murach's distinctive "paired-pages" format that programmers find so helpful for both training and reference: Each topic is presented in a 2-page spread, with syntax, coding examples, and bulleted guidelines on the righthand page and extra explanation and perspective on the left. What's more, this book gives you 50+ realistic program examples to study, as well as practice exercises for hands-on experience. Examples and exercises like these are the key to learning any programming language. But you'll have a hard time finding such effective ones in other books and courses, that deliver the skills ours do.

If you want to learn how to program but dont know where to start, this is the right book and the right language for you. From the first page, our self-paced approach will help you build competence and confidence in your programming skills. And Python is the best language ever for learning how to program because of its simplicity and breadthtwo features that are hard to find in a single language. But this isnt just a book for beginners! Our self-paced approach also works for experienced programmers, helping you learn Python faster and better than youve ever learned a language before. By the time youre through, you will have mastered the key Python skills that are needed on the job, including those for object-oriented, database, and GUI programming. To make all of this possible, section 1 presents an 8-chapter course that will get anyone off to a great start with Python. Section 2 builds on that base by presenting the other essential skills that every Python programmer should have. Section 3 shows you how to develop object-oriented programs, a critical skillset in todays world. And section 4 shows you how to apply all of the skills that youve already learned as you build database and GUI programs for the real world.

Want to learn Java? This beginning book brings an exciting, new approach to Java instruction that eases the learning curve and uses the Eclipse IDE to make you productive as quickly as possible. In fact, in just 22 chapters, you'll grow from beginner to entry-level professional! Along the way, this book presents all of the critical skills that you need to move on to web or mobile development with Java. It

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presents object-oriented features like inheritance, interfaces, and polymorphism in a way that's both understandable and useful in the real world. It covers the most important features introduced in Java 8 such as lambda expressions and the new date/time API. It provides realistic sample applications that put these skills into context. It provides exercises that you can use to gain valuable hands-on experience. And it's all done in the distinctive Murach style that has been training professional programmers for over 40 years.

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This book teaches anyone with a basic understanding of Java how to develop Android apps at a professional level, using Android Studio. To start, it shows how to use Android Studio to code, test, and debug a Tip Calculator app for a smartphone or tablet. Then, it expands upon this app to show must-have Android skills such as working with layouts, widgets, events, themes, styles, menus, preferences, and fragments. Next, this book presents two more apps that illustrate Android skills you'll use every day, such as working with threads, files, adapters, intents, services, notifications, broadcast receivers, SQLite databases, content providers, and app widgets. Finally, this book presents an app that uses the Google Maps API and shows you how to submit your finished apps to the Google Play store. The real-world apps let you see how the skills you're learning work together, and they illustrate how and when you'd use each skill.

Provides information on using servlets and JavaServer Pages to create Web applications that use the MVC pattern.

Today, JavaScript is used in 89.9% of all websites, including the most heavily-trafficked sites like Google, Facebook, YouTube, and Amazon. That is why every web developer should know how to use

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JavaScript. The problem is that JavaScript is surprisingly difficult to learn, not only for programming novices but also for experienced programmers. But now, Murach's JavaScript makes it easier than ever to become an accomplished JavaScript programmer. To make that possible, section 1 of this book presents a six-chapter course in JavaScript that gets you off to a great start. This section works for programming novices as well as experienced programmers because it lets you set your own pace. When you finish this section, you will be able to write, test and debug JavaScript applications of your own. Then, section 2 builds on that base by presenting the additional skills that every JavaScript programmer must have. That includes working with arrays and web storage, creating and using your own object types in object-oriented applications, using regular expressions for data validation, and much more. For many developers, sections 1 and 2 will be all that they need to know. But for those who want to move on to the expert level, section 3 presents the skills that will get you there. That includes skills like how to bulletproof your applications by using closures, namespaces, and modules; how to make your functions more useful by using callbacks; and how to use JSON to transmit and store data. Then, the last chapter in this section introduces you to jQuery and shows you how it can make your JavaScript code even better.

This book gets you off to a fast start by showing you how to use Visual Studio 2015, C# 6.0, and the .NET 4.6 classes to develop Windows Forms applications. Next, it shows you the best techniques for developing object-oriented applications. Then, it shows you how to handle data a must in business development using data sources, ADO.NET code, and the Entity Framework for database data and LINQ for data structures like arrays and collections. Along the way, it gives you the core C# and Visual Studio skills that you need to develop any C# application whether for Windows, the web, or mobile devices. In short, No other core C# book teaches you so much, so fast, or so thoroughly.

"Until now, my websites looked great but have been coded with what seems like 'duct-tape and bubble-gum' methods, just for appearances and not for professionalism or compliance. This book taught me all that is possible with HTML and CSS coding]]. What a game changer!" That's what one web designer posted about a previous edition of Murach's HTML5 and CSS3. Now, this 4th Edition updates and improves all the HTML and CSS content in the book...and it adds coverage of Flexible Box and Grid Layout, two new CSS3 ways to implement page layouts. So whether you're a web designer, a JavaScript programmer, a server-side programmer, or a rookie, this book delivers all the HTML and CSS skills that you need on the job. This book begins with an 8-chapter hands-on course that teaches you HTML and CSS from scratch, including the latest HTML5 and CSS3 features. This short course ends with a chapter that teaches you how to use fluid design and media queries to implement Responsive Web Design so your pages will look

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good and work right on any screen, from phone to tablet to desktop. After that, the unique design of this book lets you go on to any other chapter to learn new skills whenever you need them. For example, chapters 9 and 10 show you how to use Flexible Box and Grid Layout. Chapter 13 shows you how to work with forms and data validation. Chapter 14 shows you how to enhance a site with video clips. Chapter 16 shows you how to use CSS3 transitions, transforms, and animations. Chapters 17 and 18 show you how to design and deploy a website. Chapters 19 and 20 introduce other professional skills like how to use JavaScript and jQuery and how to use development tools like Bootstrap, SASS, and Emmet. And after you've learned all the skills that you need, this book becomes the best on-the-job reference you've ever used.

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